

RULES

Content

Drone, Launch Pad, 4 Launch Ramps, 16 Aliens, USB Cord

Object

Be the first to launch all three of your Aliens to safety!

Charge Your Drone

- Before you can play, you must make sure it has "fuel"!
- Using the included USB cord and your own wall charger, plug in the Drone and let it charge for 10 minutes.

Set Up

(once your Drone is "fueled up"!)

• Add 4 AAA batteries to the Launch Pad.

• Attach the Launch Ramps to the Launch Pad.

Launch Pad.

- Make sure the Drone is on the Launch Pad.
- Each player chooses which color Aliens to use, and then gather those three and place them near the end of the Launch Ramp you'll be using.
- Place one of your Aliens in front of the launch lever at the end of your Launch Ramp and practice hitting the lever to launch your Alien down the ramp.

Play

 Each player should place one Alien in front of their launch lever, with their finger ready to strike the lever!

- Everyone countdown "3...2...1...DRONE HOME!" and then start racing!
- All players are trying at once to land their Aliens inside the Drone so they can fly away!
- Once an Alien lands inside the Drone, there is a short pause before the Drone liftoff, so there is time to launch your Alien down to knock out another Alien and maybe take its place!
- If the Drone flies away with an Alien, that Alien is now out and that player is closer to winning!
- Note: The Drone can launch with more than one Alien inside, and it counts for each player whose Alien flies away!
- Once the Drone launches and gets at least a foot away from the Launch Pad, the Alien(s) is considered out!
- Any Aliens who fly away with the Drone are placed out of play. Toss
 them in the game box or set them off to the side—you can no
 longer play with them. This makes it a bit trickier to play because
 you have fewer Aliens to race the closer you get to winning!
- As you play, you're going to have to get up and gather your Aliens that perhaps ran off the table or onto the floor...and that's part of the fun!

Winning the Game

The first player to get all of their Aliens to liftoff with the Drone wins! If there's a tie...play a liftoff tie-breaker with winning players racing to see who can launch an Alien first and declare victory!

PLEASE NOTE: The intention of this game is for your child to launch aliens to safety and watch the drone takeoff. Children should not stick hand/fingers into the propellers of the drone. Before playing the game, make sure it is not directly below a light fixture, fan or anything else that can easily be broken or cause damage to the drone.



Check out these awesome ones now!

Available at **playmonster.com** and wherever games are sold!



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We wanna hear about all the fun you had!

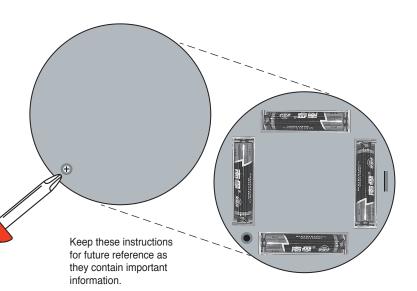
Contact us at: Customer Service, 1400 E. Inman Pkwy., Beloit, WI 53511 • playmonster@playmonster.com • 1-800-524-4263. For more fun, visit **playmonster.com**

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BATTERY INSTALLATION

 Alkaline batteries are recommended for best performance. Remove the Launch Pad battery cover using a screwdriver and insert four AAA batteries, as shown. Then screw the battery cover back on.

 Note: The Drone Home[™] Launch Pad will not function if the batteries are inserted incorrectly.



BATTERY INFO

BATTERY SAFETY INFORMATION

In exceptional circumstances, batteries may leak fluids that can cause a chemical burn injury or ruin your product. To avoid battery leakage:

- Adult supervision is recommended when changing batteries.
- · Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the toy before being charged.
- Rechargeable batteries are only to be charged under adult supervision.
- Do not mix alkaline, standard (carbon-zinc), or rechargeable batteries.
- Do not mix old and new batteries.
- Only batteries of the same or equivalent type as recommended are to be used.
- · Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the toy.
- The supply terminals are not to be short-circuited.
- · Dispose of batteries safely.
- · Batteries may explode or leak if disposed of in a fire.
- Remove AAA batteries from the product if it will not be used for a month or longer.
- Follow applicable laws and local regulations for the disposal and transportation of batteries.

MAINTENANCE

- Product contains electronic components, do not soak in water or use in a wet environment.
- · Clean only with dry cloth.

DRONE SAFETY AND HANDLING INSTRUCTIONS

- · Warning! Always operate the drone away from eyes and face.
- · Adult supervision is recommended.
- · Never use the Drone outdoors.
- Do not launch the Drone at people or animals.
- Do not launch the Drone when it is under a light fixture, fan, or any item that could damage the Drone.
- Never leave the Drone unattended while it is being charged or discharged.
- Use the included USB cord and your own wall charger to charge the Drone for 10 minutes.
- Always catch and handle the Drone on the bottom. Keep fingers away from Drone propellers.
- · Never store the Drone on the Launch Pad.
- Never expose the Drone to heat or fire.
- Store the Drone at room temperature in cool or shaded areas. Do not store in extreme temperatures. Avoid storing in direct sunlight, hot cars or very cold temperatures.
- Do not modify the Lithium-Ion battery inside the Drone. Do not open, dissemble, crush, burn or contact the battery. Do not handle it with metalwork.

Drone contains a non-replaceable Lithium-lon battery.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna
- · Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Please note that changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Separate waste collection of the lithium battery is required for European Union member states. The lithium battery should be removed from the Drone using common tools before disposal.



