

Goo on My Shoe™

Watch out for the icky, sticky, nasty stuff!™

RULES

2 to 4 Players • Ages 4 and Up

CONTENTS

Game Board Merry-Go-Round Spinner, 4 Sets of Shoes, XX Globs of Goo, Goo Container

OBJECT

Ew... avoid that Goo! Make it to the end of the game with the least amount of Goo on your Shoe!

SET UP

- Lay the Game Board out in the middle of the play area so everyone can reach it to play.
- Place the Merry-Go-Round spinner in the center over the dark green circle.
- Each player chooses a set of shoes and places them on START.
- Remove all of the Goo from the container and set it all out near the Game Board. This is your Goo Bank!
- Each player can take a small piece of Goo and place a glob on one of the pathway spaces on the Game Board.

THE GOO

- When adding Goo to the Game Board, take a small piece (maybe pea-sized) from the Goo Bank to use.
- How do you place it? Roll it in a ball and set it down, smoosh it a bit, it doesn't matter!
- Try not to smoosh it down too much, though! You'll need to pick it up at some point!
- You can use any color you want! What type of Goo do you think each color is?
- When you remove a Goo, place it back in the Goo Bank.

PLAY

- The youngest player spins the Merry-Go-Round first, and makes a move depending on what the Spinner indicates:
 - **1, 2, 3, 4, 5 or 6:** Move your Shoes that number of spaces along the Game Board.
 - **Goo 1:** You get to place a new Glob of Goo anywhere along the Game Board path to try and get other players into sticky situations! Then, you spin again!
 - **Goo 2:** You get to place TWO new Globs of Goo anywhere along the Game Board path! Spin again!
- Watch where you land when you move along the Game Board—there are some special spaces on the Board that will tell you to Go Ahead, Lose a Turn or Spin Again. Plus, you'll have to watch for:
 - *Spaces with one or more Globs of Goo:* You must put all of the Goo on your Shoes!
 - *Spaces with puddles:* You get to remove ONE GOO from your Shoes.
 - *Your color spaces (same color as your shoe):* You get to remove ONE GOO from your Shoes.
 - *Color spaces that match the other players' Shoes:* You have to add a Goo to your Shoes! Take it from the Goo Bank!
- Once the player's turn is over, the next player to the left gets to spin, and so on!
- The game ends when one player makes it to the pond at the FINISH!

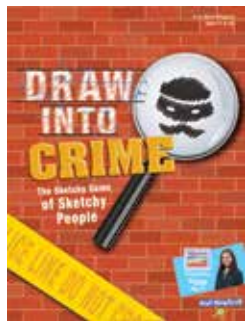
WINNING THE GAME

The first player to make it to FINISH gets to remove ONE GOO from their Shoes. Then, all the players count up the Goo on their Shoes. The player with the least amount of Goos wins! Celebrate by stomping around pretending you have goo on your feet!

TIPS

- Always keep the Goo sealed in the container when you're not playing so that it stays gooey!
- When you put Goo on your Shoes, you can put it on the bottom. You can also put it on top if you want!
- When you have Goo on your Shoes, keep the Globs separate (don't make one big Glob) so you can count them up at the end!
- Sometimes the Goo might fall off your Shoes as you play. That's OK. Just put it back on until, hopefully, you can remove it!
- Keeping the Goo you place on the Board in small pieces makes it easier to count them up at the end.
- When not playing, try to keep the Goo colors separate in the Container. Of course, if you prefer rainbow Goo, go ahead and mix it!

Did you have fun with this game? Try another one by a kid inventor!



Rules for PlayMonster games may be downloaded from: playmonster.com

If you have questions, please contact us.
800-524-4263 • Weekdays 8am to 5pm CST

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Meet Edie!

This game is For Kids, By Kids! At the age of 9, Edie came up with this fun idea and entered it into the Chicago Young Inventor Challenge, and won! When Edie's not coming up with game ideas, she loves playing hockey, basketball and softball. Read more about Edie on playmonster.com.