The Rules of Play

№ 1  Start by selecting the initial Nonsense Judge, who is the person deemed to have the stinkiest feet.

№ 2  The Nonsense Judge deals 7 Phrase Cards to each player, then selects an Accent Card from the top of the deck.

№ 3  Once the Accent Card is revealed for the round, players select one Phrase Card from their hand to say in the accent indicated, beginning with the player to the left of the Nonsense Judge, moving clockwise.

№ 4  It’s up to the Nonsense Judge to decide which player's phrase and accent combination is the funniest, and that player wins the round.

№ 5  The winning player retains that round’s Accent Card and becomes the Nonsense Judge for the following round.

№ 6  Once a player wins 5 rounds, he or she wins the game.