• Lay the Magnetic Fish randomly on the lake side of the board, fish side down.
• Spin the spinner to see which fish you should try to catch. If you catch a fish other than the one the spinner indicated, you must throw it back and lose your turn.
• When you catch a correct fish with your Fishing Pole, try to drop the fish in the Fishing Boat that corresponds with the color of your Fishing Pole. If your fish lands in another player’s boat, they get to keep it.
• Count the point values (pounds) of all the fish in your boat on the board. The player with the most points wins!