Instructions For Use
Model No. OWL101-US

Batteries
Requires three 1.5V AA (LR6) size batteries. Phillips head screwdriver (not included) required for battery replacement.

Product Registration
Please visit Patch Products online at OKtoWake.com to register your new purchase.
NOTICES: PLEASE READ FIRST!

CAUTION

RISK OF ELECTRIC SHOCK
DO NOT OPEN

TO REDUCE THE RISK OF ELECTRIC SHOCK DO NOT REMOVE COVER (OR BACK). THERE ARE NO USER-SERVICEABLE PARTS INSIDE. PLEASE REFER ANY SERVICING TO QUALIFIED SERVICE PERSONNEL.

AVERTISSEMENT: RISQUE DE CHOC ÉLECTRIQUE - NE PAS OUVRIR

BEFORE FIRST USE ...

BATTERIES: The batteries shipped with this product are for store display purposes. For best performance, replace batteries with a fresh set before use.

ALIGNMENT OF ELECTRONIC MODULE: If the electronic module is not well aligned within the plush exterior, the owl’s “tummy button” may be difficult to locate. When properly inserted, the module’s glow will illuminate the owl’s face evenly and the tummy button will be right beneath the heart. If there is an unlit portion at the top of the white face area, reposition the module.
For your protection, please read these safety instructions completely before operating this product. All operating and use instructions should be followed. All warnings printed on this device and in the operating instructions should be adhered to. Please keep this manual and the product packaging for future reference.

**Moisture & Heat**
Do not use this device near water. For example, do not use this device near a bathtub, wash bowl, kitchen sink or laundry tub. Do not use this device in a wet basement, near a swimming pool or near any other source of water. Do not place water-filled vessels on this device. Do not place this device near any heat sources such as radiators, stoves, amplifiers or other devices that produce heat. Do not place an open flame on or near this device.

**Batteries**
Do not mix old and new batteries - always replace all batteries at the same time. Always use three batteries of the same type - do not mix alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries. Always note the correct polarity when inserting batteries – see diagram inside battery box. When batteries are exhausted, remove them from the product. Non-rechargeable batteries are not to be recharged. The supply terminals are not to be short-circuited.

**Object & Liquid Entry**
Never insert objects of any kind into this product, through ventilation openings, as these objects may touch dangerous voltage points or create a short circuit that could result in a fire or electric shock. Never spill liquid of any kind on or into the device.

**Cleaning**
Remove the electronic module before washing. Place the owl plush in a pillowcase and tie closed. Machine wash in cold water, gentle cycle, mild detergent, no bleach. Tumble dry in the pillow case on a low heat setting. Use a soft, damp cloth to wipe down the electronic module. Do not use liquid, aerosol, or abrasive cleaners.

**Servicing & Safety Checks**
Do not attempt to service the unit yourself as opening or removing covers may expose you to dangerous voltage or other hazards. All servicing should be referred to qualified personnel. Servicing is required when the unit does not operate properly or has been damaged in any way, including but not limited to power supply damage, damage as a result of exposure to moisture, and damage resulting from impact. Upon completion of any service or repairs to this product, ask the service technician to perform routine safety checks.
Damage Requiring Service
This product should be fixed by qualified service personnel under the following conditions:

1. If liquid has been spilled or objects have fallen into the unit.
2. If the unit is exposed to rain or water.
3. If the product does not operate normally when following the operating instructions.
4. If the unit has been dropped or damaged in any way.
5. When the product exhibits a distinct change in performance.

Replacement Parts
In the event that replacement parts are required, ensure that the service technician uses parts specified by the manufacturer or those deemed to be equivalent. Unauthorized substitutions may result in fire, electric shock, or other hazards.

Packaging
Discard all packaging and small pieces before use. Labels and tags should be discarded before use.

FCC INFORMATION

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

• Reorient or relocate the receiving antenna.
• Increase the separation between the equipment and receiver.
• Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
• Consult the dealer or an experienced radio/TV technician for help.

WARNING: Changes or modifications to the equipment that are not expressly approved by the responsible party for compliance could void the user’s authority to operate the equipment.
### MUSIC CREDITS

The following pieces are distributed under the Creative Commons License.

<table>
<thead>
<tr>
<th>Piece</th>
<th>Composer</th>
<th>Credit</th>
</tr>
</thead>
<tbody>
<tr>
<td>Two-Part Invention No. 3 in D major</td>
<td>Johann Sebastian Bach</td>
<td>1001pianos.com</td>
</tr>
<tr>
<td>Etude Op. 25 No. 9 &quot;Butterfly&quot;</td>
<td>Frédéric Chopin</td>
<td>1001pianos.com</td>
</tr>
<tr>
<td>Piano Sonata No. 11 in A major, &quot;Alla Turca&quot;</td>
<td>Wolfgang Amadeus Mozart</td>
<td>amclassical.com</td>
</tr>
<tr>
<td>Gymnopédie No.1</td>
<td>Erik Satie</td>
<td>amclassical.com</td>
</tr>
<tr>
<td>Canon in D major</td>
<td>Johann Pachelbel</td>
<td>amclassical.com</td>
</tr>
</tbody>
</table>

The following pieces were composed and performed by Adam B. Hocherman and are the property of Walking Bass Music.

<table>
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<tr>
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<tr>
<td>Hootey Lullaby</td>
<td>Adam B. Hocherman</td>
<td>Walking Bass Music</td>
</tr>
<tr>
<td>Goodnight Moonlight</td>
<td>Adam B. Hocherman</td>
<td>Walking Bass Music</td>
</tr>
</tbody>
</table>

### SERVICE CONTACT INFORMATION

Please visit [OKtoWake.com](http://OKtoWake.com) for the most up-to-date contact information and for details regarding product servicing and/or warranty claims. You must receive a Return Merchandise Authorization (RMA) number before shipping any item to Patch Products. This product is distributed outside of the U.S., in select regions, by authorized distribution partners. Patch Products does not handle foreign warranty claims. For warranty service please contact your point of purchase for assistance. Patch Products products purchased from U.S. retailers and shipped to international locations are not covered under our domestic warranty policy.

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We want your comments about our games, puzzles and toys. Contact us at:

**Customer Service**

1400 E. Inman Pkwy. Beloit, WI 53511

patch@patchproducts.com 1-800-524-4263

For more fun, visit patchproducts.com
The OK to Wake! Owl with Night-Light & Music helps both kids and parents get more sleep! The secret is the special night-light that can be set to turn green when it’s OK to get out of bed to come see mom and dad.

You’ll be amazed at how quickly kids learn and how excited they are when the Owl’s face glows green in the morning. Best of all, the OK to Wake! Owl does all the work while you catch up on your sleep!

At night, a soothing yellow glow and soft music gently lull kids to sleep. In the morning, when Owl’s face turns green, your child can press the tummy for fun wake-up music.

Fig. 1 OK to Wake! Owl
Setup

Unpack OK to Wake! Owl making sure to keep all packing materials away from children. Remove all tags and fasteners before use.

Access the display and control panel by opening the back of the Owl. The product is shipped in “demo” mode. To exit demo mode, press and hold down \textbf{MODE} and \textbf{SET} together for three seconds until the display shows “12:00 pm,” which is the default time. Removing the batteries or pressing the reset button will also cause the Owl to exit demo mode.

To set the current time, see page 9.

To set the \textit{OK to Wake!} time, see page 10.
Control Panel

Press to select different modes and settings. This moves the ▲ indicator on the display.

Press once to edit the selected mode or setting. On the display, the SET and ▲ indicators blink. Use ⌀ and + to adjust. When finished, press SET again to confirm the desired time or setting.

Modes

Timers Off  Press tummy for yellow night-light & lullaby. The OK to Wake! light and Wake/Nap timers are disabled.


Make sure the correct mode is selected before handing the Owl to your child. Read on for further details regarding the modes.
“Timers Off” Mode

In this mode, pressing the Owl's tummy turns on a yellow night-light and a lullaby (the Owl will cycle through five lullabies). The light and music remain on for 5 minutes or until the tummy is pressed a second time. You can adjust the volume and auto-off settings – see page 14.

The green OK to Wake! light does not turn on in this mode. To use the green light, see “Wake On” or “Nap On” mode (pages 10 & 12).

Setting the Time

In “Timers Off” mode, the current time is shown on the display. To set the time:

1) In “Timers Off” mode, press SET. On the display, the SET indicator appears and flashes along with the 7 indicator.

2) Use - and + to adjust the time. Hold down - and + to scroll quickly.

3) Press SET to confirm the new time. On the display, the SET indicator disappears and the 7 indicator stops flashing. The colon flashes to show that the clock is running.
“Wake On” Mode

To switch to “Wake On” mode, press \textit{MODE} until the $\downarrow$ arrow points to “Wake On.” The daily \textit{OK to Wake!} timer is now active.

The \textit{OK to Wake!} timer is an exciting new sleep aid for parents! The Owl’s face glows green in the morning at a time that you select. Kids quickly learn to stay in bed until “Green means go!”

Before the \textit{OK to Wake!} time, pressing the Owl’s tummy turns on the yellow light, a message, and a lullaby. The message varies depending on how much time there is before the \textit{OK to Wake!} time. For example, if it’s more than an hour before wake time, the Owl says, “Go back to sleep now,” and if it’s less than 15 minutes before wake time, the Owl says, “Just a little bit longer.”

When the \textit{OK to Wake!} time is reached, the Owl’s face will glow green, letting your kids know that it’s now OK to get up. The green light will stay on for 30 minutes so your child will see it when they wake up.

\textbf{Fig. 8} \textit{OK to Wake!} timer active
“Wake On” Mode

When the face is green, pressing the Owl's tummy will play a wake-up message and one of two fun tunes. Press the tummy again to turn off the light and sound.

**Setting the OK to Wake! Time**

The default OK to Wake! Time is 7:00 a.m. To change the OK to Wake! time:

1) In “Wake On” mode, press SET. On the display, the SET indicator appears and flashes along with the ▲ indicator.

2) Use - and + to adjust the wake time. Hold down the - and + buttons to scroll quickly.

3) Press SET to confirm the new wake time. On the display, the SET indicator disappears and the ▲ indicator stops flashing.

![Set OK to Wake! time](image-url)
“Nap On” Mode

The OK to Wake! Owl has a handy nap timer that makes it easy to set a green light alert for naps during the day without disrupting other settings.

To start a nap, press \text{MODE} until the \text{%} indicator points to “Nap On.” The colon flashes to show that the nap timer is counting down.

Before the nap timer reaches 0:00, pressing the Owl's tummy will turn on the yellow night-light, message, and music, just like in “Wake On” mode. When the nap is over, the green light will turn on. Press the Owl's tummy for a fun wake-up tune.

The Owl automatically switches to “Wake On” mode 60 minutes after the nap timer has ended, so you don’t have to worry about switching modes again.

\begin{figure}[h]
\centering
\includegraphics[width=0.5\textwidth]{fig10}
\caption{Nap timer on}
\end{figure}
“Nap On” Mode

Setting the Nap Duration

The default nap duration is 2 hours.
To change the nap duration:

1) In “Nap On” mode, press SET. On the display, the SET indicator appears and flashes along with the ▼ indicator.

2) Use - and + to adjust the nap duration. Hold down the - and + buttons to scroll quickly. You can set nap durations from 15 minutes to 12 hours in 15-minute increments.

3) Press SET to confirm the new nap duration. On the display, the SET indicator disappears and the ▼ indicator stops flashing. The colon flashes to show that the nap timer is counting down.

The Owl conveniently remembers the nap duration that you programmed.
Settings

The Volume, Brightness, and Auto-Off time can all be customized.

While the Volume, Brightness, or Auto-Off settings are selected (indicated by the → arrow on the display), pressing the Owl’s tummy will not turn on the night-light or sound. Remember to select a mode after changing these settings. If no buttons are pressed for 30 seconds, the indicator will automatically return to “Wake On” mode.

Volume

To change the sound volume, press MODE until the arrow points to Volume. Next, press SET and use – and + to select the volume: HI, LO, or OFF. Press SET to confirm the new volume setting.

The default volume is LO. Select OFF if you don’t want your child to be disturbed by music or messages.
Brightness

To change the brightness of the yellow and green lights, press \textbf{MODE} until the arrow points to Brightness. Next, press \textbf{SET} and use \textbf{-} and \textbf{+} to select the brightness: HI, LO, or OFF. Press \textbf{SET} to confirm the new brightness setting. The default brightness is HI.

Auto-Off

To save energy, the yellow night-light and music will turn off automatically after a period of time (5 minutes by default).

To adjust the auto-off time, press \textbf{MODE} until the arrow points to Auto-Off. Next, press \textbf{SET} and use \textbf{-} and \textbf{+} to select the auto-off duration: 1, 5, 15, or 30 minutes. Press \textbf{SET} to confirm the new auto-off time.

The green light is not affected by the auto-off time. It remains on for 30 minutes or until the tummy is pressed.
Keypad Lock

The buttons on the control panel can be locked by holding down and together for 4 seconds. A lock icon will appear in the display. Repeat this process to unlock.

We recommend that you lock the keypad when you are done adjusting the settings.

Reset

The normal function of this product may be disturbed by strong electro-magnetic interference. If so, simply reset the product to resume normal operation by following the instructions below:

To reset the functions of the Owl to the default settings, use a paper clip or pencil to press the RESET button, located to the left of the battery cover. The Owl will switch to “Timers Off” mode, and the time will reset to display “12:00 pm.”

If normal operation does not resume, try using the product in another location.
Replacing the Batteries

If the night-light becomes too dim or the sound is not clear, it’s time to change the batteries. First remove the electronic module from the Owl plush. Use a Phillips head screwdriver to open the battery cover. Insert three AA (LR6) batteries in the battery compartment and replace the cover. Place the module back inside the Owl, making sure to align the two pieces of hook tape on the front of the module with the mating loop tape inside the plush. This keeps the lights centered in the Owl’s face.

Washing Instructions

Do not wash the Owl with the electronic module inside. Open the back of the owl and remove the electronic module. Place the Owl plush in a pillow case and tie closed. Machine wash in cold water, gentle cycle, mild detergent, no bleach. Tumble dry in the pillow case on a low heat setting. Place the plastic module back inside the Owl plush, making sure to align the two pieces of hook tape on the front of the module with the mating loop tape inside the Owl.
Night Owl Portable Night-Light with OK to Wake!™

OK to Wake!™
Alarm Clock & Night-Light

Danny the Penguin Portable Night-Light

Teach Me Time!™
Talking Alarm Clock & Night-Light

For our full line
Please visit us on the web at OKtoWake.com
Coverage
In the United States, Patch Products, LLC warrants this product against defects in original material and workmanship for a period of one year under normal use and conditions. Warranty coverage outside of the United States may vary. Please see information regarding non-U.S. warranty claims, below.

Non-Coverage
This warranty does not cover customer instruction, installation, or set up problems. This warranty does not cover cosmetic damage or damage resulting from acts of God, accident, misuse, abuse, negligence, commercial application (or rental), or modification. This warranty does not cover damage due to improper operation or maintenance, connection to an improper voltage supply, or attempted repair by anyone other than Patch Products, LLC or Patch Products, LLC authorized service facilities. This warranty does not cover products sold "as is" or "with all faults." This warranty is valid only in the United States and is invalid if the product serial number has been altered or removed.

Making a Warranty Claim - United States
Please check OKtoWake.com for the latest information pertaining to warranty claims. At the company's discretion, Patch Products, LLC will repair or replace the defective unit. Proof of purchase in the form of a bill of sale or receipted invoice which is evidence that the unit is within the warranty period must be presented to obtain warranty service.

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