**RULES**

**Contents:** 4 Clifford Pawns, Clifford Dog House Dice Slide, 16 Invitation Cards, Die, Game Board

**Object:** Be the first player to hand out all of your party invitations and make it back to the beach party!

**Set Up**
- Lay the Game Board flat on the playing surface.
- Snap together Clifford’s Dog House, and set it near the middle of the Board, in the dotted lines of the square, with the door facing in toward the party.
- Each player chooses a Clifford Pawn and places it in the middle party area of the board.
- Each player takes one Invitation for each of Clifford’s friends: Cleo, T-Bone, Mac and Mimi.
- For a shorter game, only hand out two or three of the Invitations. Decide up-front how many to hand out.

**Play**
- The youngest player goes first, dropping the Die into the top of the Dog House Dice Slide.
- Whichever color the Die shows is the next color space you move to on the path.
- If the Die shows two colors, you get to choose which of those two colors to move to next!

**Moving along the board paths**
- You may start on whichever path you want and go whichever direction you want.
- You may go backward and forward.
- Players may not share a space. If you land on a space already occupied, move to the next open space of that color.
- You reach a friend’s location by landing on the multi-color square that fades into the big square.

- Players take turns dropping the Die into the dog house (one drop per turn), with play moving to the left.
- When you reach a friend whom you have not yet invited to the party, stop in their location and lay down their invitation in the corner square.
- Once you have given an invitation to each of the friends, head back to the middle party area!

**Winning the Game**
The first player to return to the beach party area after delivering all four invitations is the winner!